Mrs. Huselton

2-week plan

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# **Economics**

### Week 1 (3/16-20):

Complete the Ch 3 Lesson 3 Review Sheet Access the vocabulary for Chapter 3 in Quizlet and review terms Complete SMG Activity "How Diversified are these Portfolios?" Complete the Minimum Wage Research Project Study for the Ch 3 Exam (administration of exam to be determined)

### Week 2 (3/23-27):

SMG Activity "Industry/Sector Research" Read Chapter 11 Lesson 1 in the eText (<u>https://my.mheducation.com/</u>) & look over attached notes Access the Ch 11 Lesson 1 vocabulary in Quizlet Complete the Ch 11 Lesson 1 Review Sheet

Reference attached assignment sheets:

- Remaining notes for Ch 3 Lesson 3
- Ch 3 Lesson 3 Review Sheet
- Minimum Wage Research Project
- Notes for Ch 11 Lesson 1
- Ch 11 Lesson 1 Review Sheet
- SMG Activity "How Diversified are these Portfolios"
- SMG Activity "Industry/Sector Research"

## **AP Computer Science II**

Weeks 1 & 2: Go through/complete Chapters 2-5 in the *Be Prepared for the AP CS Exam* text. You may also utilize the *Multiple-Choice & Free-Response Questions in Preparation* books for practice. You may keep in touch via Remind.

## **Computer Science I**

#### Week 1 (3/16-20):

Unit 6 Exercises complete by Monday 3/16 Unit 6 Creative Task proposals due Tuesday 3/17 (If not in class, no pre-approval will be conducted) Work on Creative Task

#### Week 2 (3/23-27):

Unit 6 Creative Task & Unit 6 Practice Quiz due Monday 3/23 Unit 6 Quiz due Tuesday 3/24 Unit 7 Local Variables due Thursday 3/26 Unit 7 For Loops due the following week (date to be determined)

Reference attached assignment sheets:

- Unit 7 notes
- Unit 7 grading sheet

# **STEAM Animation**

Weeks 1 & 2 Finish any past-due assignments from Unit 6 in CS Discoveries Work through Unit 7 in CS Discoveries (<u>https://code.org</u>) Student Login is typically last name then first name all lower case with an underscore between them Section Code for rotation class Days 1-2-3 is NMBTZL Section Code for rotation class Days 4-5-6 is VPQZDM Students in rotation class Days 4-5-6 were given a half orange sheet with grading requirements (a copy is below for rotation class Days 1-2-3):

STEAM Animation Unit 3 Lesson 7 Requirements

Navigate your way through the Unit 3 Lesson 7 steps in CS Discoveries—every step <u>must</u> be completed. As you proceed to step #12, you will be asked to modify the code you created in Lesson 6 by adding a draw loop. This loop should have a minimum of 1 of your sprites somehow moving on your canvas (moving x, y, or rotating). There should NOT be a shadow effect on your sprite's movement—in other words, your background, etc. should be redrawn in your loop.

Then you will go on to Lesson 7 Challenges. Complete the open creative task by creating a drawing of your choice including the following requirements:

- Have a Scene Planning Activity Guide approved by the teacher BEFORE coding\*\*
- Create your background scene, by setting a background color and adding at least 3 other shapes with fill colors
- Include at least 2 variables, each used more than once
- Add a minimum of 3 different sprites (at least one should be resized)
- There should be at least one line of appropriate text in a larger font size
- Finally, there should be ONE draw loop to move at least 1 sprite (again, no shadow effect!)

When finished, turn in the Scene Planning Activity Guide to notify the teacher that code is ready to be graded.

\*\*If we are not in class, the pre-approval of the planning sheets will not be required.

# Publishing

Weeks 1 & 2: Work on assigned spreads in EDesign (log your time). I double checked that everyone is given access to the pages I have discussed with you individually this past week. All club groups pictures should be inserted; you need to work on captions (Row 1 is the front row and students will be listed first initial and last name Ex: J. Smith). If you are not aware of a student's name, place XXX where their name belongs in the caption as a temporary placeholder. Misspellings can be checked later, so if you have a guess, go for it. Place a post-it note on a page detailing any questions/concerns that you need me or a co-staffer to address including if the page is complete and then message that person via Remind.